Course Handout

Date: 25/04/2013

Course Title: Python and Application development using PyQT

Instructors: Ankit Arora, M S Suraj, Anant Kamath

Note: 2hrs/lecture

Scope and Objective of Course:

The goal of the course is to first introduce students to the in depth fundamentals of Python from the basics, with an aim to introduce multiple programming paradigms, including object-oriented, imperative and functional programming styles.

We then introduce them to Qt, which is a cross-platform application and UI framework. It is by far the most used non-native framework for Windows and also for Linux/Mac application development.

Prerequisites: Laptop

References:	-T1: Dive Into Python (2009), Mark Pilgrim	
	-T2: Learn Python the Hard Way (2011), Zed Shaw	

Course Plan:

Serial No	Торіс	Lectures
1	Introduction to Python	1
	Setup	
	Working in a Python shell	
	Lists, Tuples, Dictionaries	
2	Mutable Immutable objects	1
	Basic I/O	
	String methods	
3	Iterators	1
	Conditionals, Loops	
4		
	Object-Oriented Techniques	1
	(Modules, Classes and Objects)	
5	Standard library – os, itertools, copy, math, re, requests	1

6	Using external APIs like twitter, facebook, flickr	2
7	Multiprocessing and threading	1
8	Introduction to Qt architecture and Qt Designer	1
9	Create a GUI for your console application in lect-6	1
10	Model-View-Controller architecture	2
11	Qt Phonon (media framework) and applications	2
12	Qt Markup Language and applications	2
13	Deployment of Qt Application	1

Final Project: Design and development of one fully functional cross-platform application

Evaluation scheme:

Assignments	30%
Mid Term	30%
Comprehensive	40%